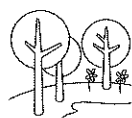
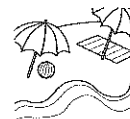
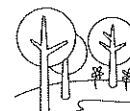
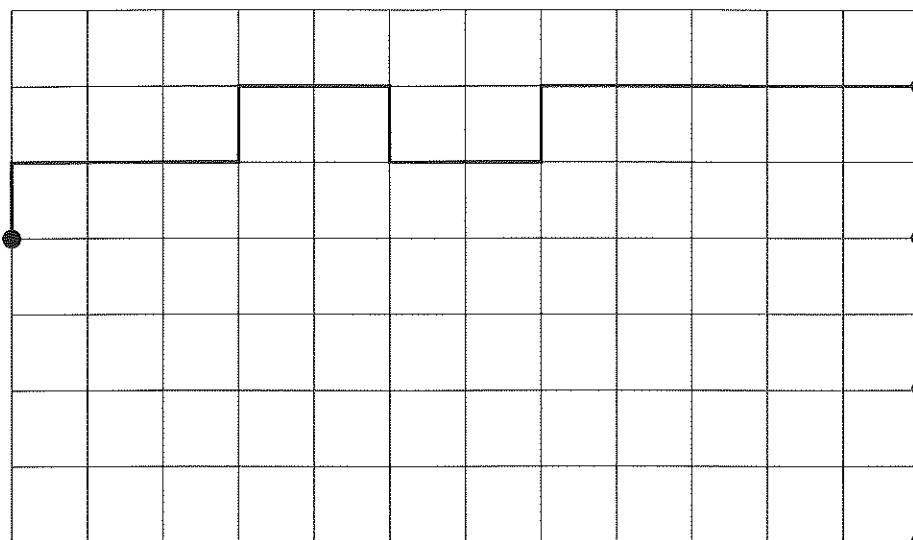


Trajectos

- Ajuda a Joana a chegar à escola e à natação. Segue o código indicado abaixo e traça os caminhos. Observa o exemplo.



1↑ ; 3→ ; 1↑ ; 2→ ; 1↓ ; 2→ ; 1↑ ; 5→

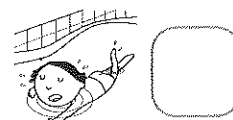
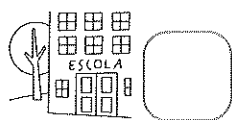


3→ ; 1↓ ; 2→ ; 1↑ ; 7→



2↓ ; 2→ ; 1↓ ; 4→ ; 1↑ ; 6→

- Assinala com **X** o caminho mais curto que traçaste.



- Inventa um caminho até à praia. Traça-o no quadro e escreve o código.

